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Programming Terms

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| **Across**  **3.** A set of instructions for the computer that when executed, gives results.  **4.** People who create, modify, and test code.  **6.** The items that your program works with, such as integers and character strings.  **8.** an error in a software program.  **9.** The program itself, as written by the programmer.  **10.** A methodical process of finding a reducing the number of defects in a computer program. | **Down**  **1.** A programming language construction that allows the programmer to instruct the computer to perform an instruction or set of instructions over and over again.  **2.** A special language that allows people to instruct computers to perform an action or set of actions.  **5.** A sort of box or holder that can be used to store a value.  **7.** A computer language that only consists of 1's and 0's. |